PLTW Investment Estimate - All Programs - 05.23.24

5.6 Ecosystems: Flow of Matter and Energy

5.7 Patterns of the Sun and Stars 5.8 Earth's Water and Interconnected Systems \$334 \$81 computer requirements (see links below for more information).

PLTW Software

\$529 \$198

	imation and are not guaranteed. Actual costs vary of W Store product list to determine items that may all				it the PLI w	/ Store (at myPLTW.org.							
1	Launch (PreK-5)	Year 1 Ye	ear 2	Gateway (6-8)	Year 1	Year 2	2 Biomedical Science (9-12)	Year 1 Year 2	2 Computer Science (9-12)	Year 1 Yea	Year 2 Engineering (9-12)	Year 1 Year 2	r 2 Algebra 1 Advanctage	Year 1 Year 2
Annual Participation Fee	Annual Launch Participation Fee	\$950 ′	\$950 Ar	nnual Gateway Participation Fee	\$950		Annual BMS Participation Fee		0 Annual CS Participation Fee		2,200 Annual ENG Participation Fee		00 Annual A1A Participation Fee**	\$500 \$500
									1		you can add PLTW CS for no additional Participation			
	Classroom Teacher Training (16 hours)	\$500		pp Creators (AC)	\$1,200	_			Computer Science Essentials		Engineering Essentials	\$2,400	Algebra 1 Advantage	\$500
	Lead Teacher Training (16 hours)	\$700	_	utomation and Robotics (AR)	\$1,200		Human Body Systems		Computer Science Principles		Introduction to Engineering Design	\$2,400	**Currently FREE for 2024-2025 sc	chool year
				S for Innovators and Makers (CSIM)			Medical Interventions		Cybersecurity	\$2,400	Principles of Engineering	\$2,400	4	
	4			esign and Modeling (DM)	\$1,200	-	Biomedical Innovation	\$2,400	Computer Science A	\$2,400	Aerospace Engineering	\$2,400		
Core Training (per seat)	4			nergy and the Environment (EE)	\$750		4	,	1		Civil Engineering and Architecture	\$2,400	4	
	4			light and Space (FS)	\$1,200		1	,	1		Computer Integrated Manufacturing	\$2,400		
	or			ireen Architecture (GA)	\$750		4	,	1		Computer Science Principles	\$2,400	4	
	4			lagic of Electrons (ME)	\$750		or	,	or		Digital Electonics	\$2,400		
	4			edical Detectives (MD)	\$1,200		4	,	1		Environmental Sustainability	\$2,400	4	
	4		Sci	cience of Technology (ST)	\$750)	4	,	1		Engineering Design and Development	\$2,400	4	
or	1		-	or			<u> </u>		1		or		_	
District Transformation Training (DTT) (up to 30 teachers)	DTT (Launch Classroom Teacher Training)	\$9,500			\$14,000		DTT (PBS, HBS, MI, BI)	Available upon request	DTT (CSE, CSP, CSA, Cyber)	\$36,000	DTT (EES, IED, POE, AE, CEA, CIM, DE, ES, EDD)	\$45,000		
(DT1) (up to 30 teachers)				ITT (AR, DM, CSIM, AC, FS, MD)	\$22,500						ES, EDD)			
	Based on 1 section of 30 students* (K-5)	Year 1 Ye	lear 2 📕	Based on 1 section of 20 students*	Year 1	Year 2	Based on 1 section of 20 Ss*	Year 1 Year 2	Based on 1 section of 20 Ss*	Year 1 Ye	ear 2 Based on 1 section of 20 students*	Year 1 Year 2	2 Based on 1 section of 20 students	nts* Year 1 Year 2
	PreK.1 Living & Nonliving Things (20 students)	\$415	\$209 Ar	pp Creators	\$216	\$121	1 Principles of Biomedical Science	\$20,886 \$2,947	Computer Science Essentials	\$ \$3,796	\$121 Engineering Essentials	\$8,994 \$995	95 Algebra 1 Advantage	\$387 \$236
	PreK.2 Floating and Sinking (20 students)	\$361	\$184 A	utomation and Robotics	\$10,510	\$248	8 Human Body Systems	\$31,776 \$4,003	3 Computer Science Principles	\$2,774 \$	\$135 Introduction to Engineering Design	\$6,462 \$1,336	36	
	PreK.3 Healthy Habits (20 students)	\$524 ′	\$204 C.	S for Innovators and Makers				\$29,314 \$4,182			\$1,121 Principles of Engineering	\$19,141 \$914	/14	
	PreK.4 Spatial Sense & Coding (20 students)			esign and Modeling		_			0 Computer Science A		\$0 Aerospace Engineering	\$16,986 \$1,773	73	
	K.1 Structure and Function: Exploring Design	\$449	\$274 Er	nergy and the Environment	\$4,423	\$775			1		Civil Engineering and Architecture	\$5,022 \$448	48	
	K.2 Pushes and Pulls			light and Space	\$2,228	\$662	21				Computer Integrated Manufacturing	\$37,584 \$566	ô6	
	K.3 Structure and Function:Human Body			ireen Architecture	\$2,548						Computer Science Principles	\$2,774 \$135		
	K.4 Animals and Algorithms			lagic of Electrons	\$4,155						Digital Electonics	\$12,726 \$692		
	K.5 Sunlight and Weather			ledical Detectives	\$1,882	\$1,101	d				Environmental Sustainability	\$23,195 \$3,79	97	
	K.6 Living Things: Needs and Impacts	\$342 ′	\$206 Sr	cience of Technology	\$4,845	\$957 ¹	4				Engineering Design and Development			
	1.1 Light and Sound	\$467 \$	\$165				*				-			
	1.2 Light: Observing the Sun, Moon, and Stars	\$337 \$	\$233											
	1.3 Animal Adaptations	\$432 \$												
	1.4 Animated Storytelling		\$81											
	1.5 Designs Inspired by Nature													
	2.1 Materials Science: Properties of Matter	\$367												
	2.2 Materials Science: Form and Function	\$461 \$	\$279											
	2.3 The Changing Earth		\$112											
	2.4 Grids and Games		\$81											
	2.5 Living Things: Diversity of Life	\$339 \$												
Equipment and Supplies		\$371												
Equipment dans	3.2 Stability and Motion: Forces and Interactions		\$81											
	3.3 Variation of Traits	\$387 \$	\$327											
	3.4 Programming Patterns	\$320	\$81											
	3.5 Weather: Factors and Hazards	\$590	\$271											
	3.6 Life Cycles and Survival	\$509 \$												
	3.7 Environmental Changes		\$81											
	4.3 Input Output: Computer Systems	\$81	\$81											
	4.4 Input Output: Human Brain	\$391 \$	\$391											
	4.5 Waves and Properties of Light	\$623	\$81											
	4.6 Organisms: Structure and Function	\$533 \$	\$268											
	4.7 Earth: Past, Present, and Future	\$498 \$	\$279											
	4.8 Human Activity: The Impact on Earth	\$305	\$81											
	4.9 Energy Exploration	\$2,231	\$81											
	5.1 Robotics and Automation	\$4,481	\$81 cust	Estimates listed for 5.1 and 5.2 assume that ustomized investment estimate for your so	at a school is school.	₃ implem	ienting one OR the other. If both 5.1 AM	ND 5.2 are being imp!	lemented, some materials used in F	5.1 can be utilzed /	d in 5.2 which results in a decrease in the listed 5.2 ϵ	astimate. Our PLTW	/ Implementation Team will be happy to as	ssist with creating a
	5.2 Robotics and Automation: Challenge	\$4,734	¢01	quipment and supplies estimates include										
	5.3 Infection: Detection		\$162 Yea	ear 1 - Durables + Consumables (including	ng Launch Log	ogs/Gatew								
	5.4 Infection: Modeling and Simulation			ear 2 - Consumables (including Launch Lo										
	5.5 Matter and Its Interactions	\$603	\$265	a astimato providos a biob lovol ovon-	forw of camp'	le progr	am sasts. The actual casts at the schor	al loval will vary done	adian on the courses selected our	mbor of students	participating, the materials schools already have on I	band number of tr	asshers trained. Equipment and Supplice	estimatos assumo vou

PLTW Store Equipment and Supplies Resources

\$603 \$266 \$187 has estimate provides a high-level overview of sample program costs. The actual costs at the school level will vary depending on the courses selected, number of students participating, the materials schools already have on hand, number of teachers trained. Equipment and Supplies estimates assume you \$187 have nothing on-hand except a classroom with tables and chairs, so there is room for decreasing by sharing sets across classrooms and taking advantage of items you already have available. Estimates do not include computers/laptops/androids or what is required and necessary for the program based on

Funding and Grant Opportunities